

17th Annual Kingman Winter MAYB Tournament

Saturday, February 4, 2017

4 Boys Division

Records in pool play will determine seeding in bracket. Point system will be used in pool play. Point system explained below. Games played at Norwich High School, 209 Parkway, Norwich 67118.

Pool A

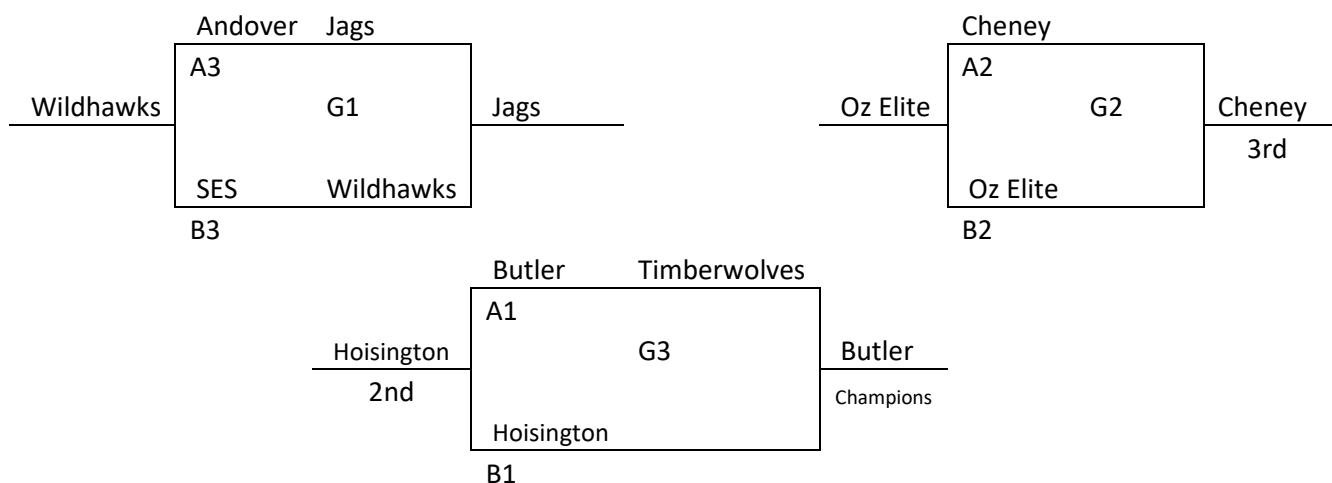
- 1) Wichita Hoops Wildcats
- 2) Andover Jaguars
- 3) Butler Timberwolves
- 4) Cheney

Pool B

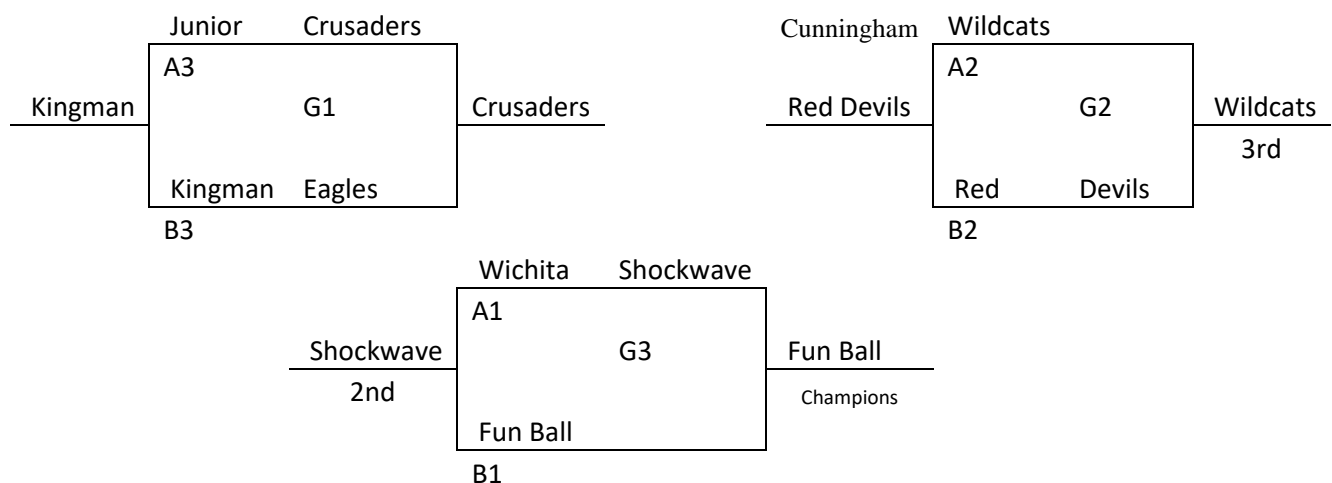
- 5) SES Wildhawks
- 6) Oz Elite - Bolan
- 7) Hoisington

9:00	1-4
10:00	2-3
11:00	5-6
12:00 p.m.	1-3
1:00	2-4
2:00	5-7
3:00	3-4
4:00	1-2
5:00	6-7
6:00	G1
7:00	G2
8:00	G3

POINT SYSTEM: Winning team can earn up to 15 points for win. Any win OVER 15 points will count +15 for winner. Points from ALL games count for final point total. If tie still exists, coin flip will be used. Teams involved in flip each flip coin with odd person out determined winner. Remaining two teams use head/head competition to determine higher seed.



5 Boys Division



17th Annual Kingman Winter MAYB Tournament

Saturday, February 4, 2017

6 Boys BLACK Division

Records in pool play will determine seeding in bracket. In case of tie in pool play, point system will be used to break tie. See point system below. Games played at Kingman High School (OLD) and (NEW) gymnasiums, 260 West Kansas, Kingman 67068.

Pool A

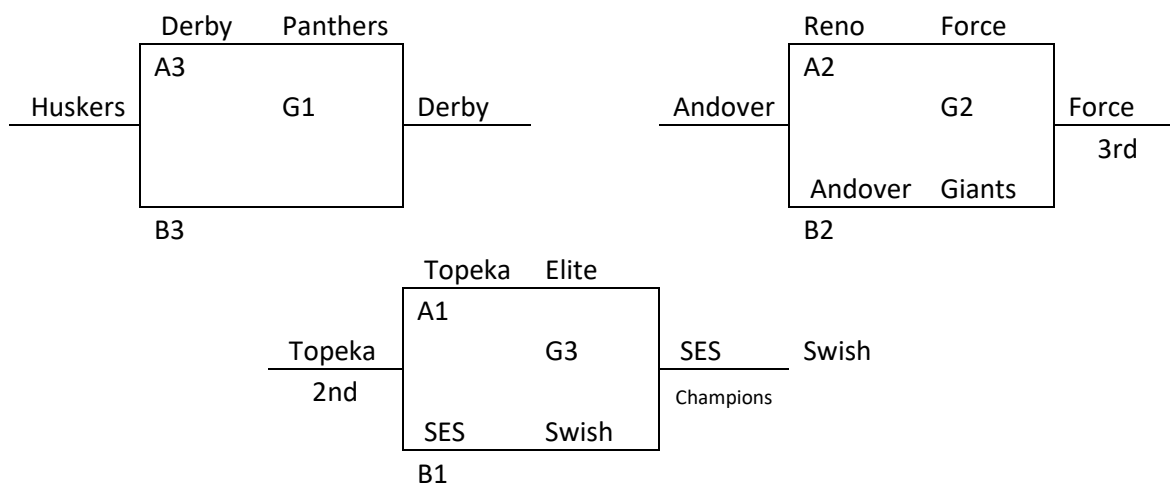
- 1) Buhler Jr. Crusaders
- 2) Derby Panthers
- 3) Reno Force
- 4) Topeka Elite

Pool B

- 5) Andover Giants
- 6) Huskers
- 7) SES Swish

	<u>OLD</u>	<u>NEW</u>
8:00 a.m.	1-3	
9:00	5-6	
10:00		1-2
11:00	5-7	
12:00 p.m.		1-4
1:00		6-7
2:00		
3:00	2-4	
4:00		
5:00		2-3
6:00		
7:00		3-4
8:00		G1
9:00	G2	G3

POINT SYSTEM: Winning team can earn up to 15 points for win. Any win OVER 15 points will count +15 for winner. Points from ALL games count for final point total. If tie still exists, coin flip will be used. Teams involved in flip each flip coin with odd person out determined winner. Remaining two teams use head/head competition to determine higher seed.



17th Annual Kingman Winter MAYB Tournament

Saturday, February 4, 2017

6 Boys RED Division

Round Robin Tournament. In case of tie for 1st, 2nd or 3rd, point system will be used to break tie (3 way). See point system below. Games played at Kingman High School (OLD) and (NEW) gymnasiums, 260 West Kansas, Kingman 67068.

1) GB Panthers	3-0	1st
2) Wichita Hoops Hoosiers	0-3	
3) Kingman	1-2	3rd
4) Nickerson Panthers	2-1	2nd

	<u>OLD</u>	<u>NEW</u>
8:00 a.m.		3-4
9:00		1-2
10:00		
11:00		1-4
12:00 p.m.		
1:00	2-4	
2:00		
3:00		1-3
4:00		
5:00		
6:00	2-3	
7:00		
8:00		

POINT SYSTEM: Winning team can earn up to 15 points for win. Any win OVER 15 points will count +15 for winner. Points from ALL games count for final point total. If tie still exists, coin flip will be used. Teams involved in flip each flip coin with odd person out determined winner. Remaining two teams use head/head competition to determine higher seed.

17th Annual Kingman Winter MAYB Tournament

Saturday, February 4, 2017

4-5 Girls Division

Round Robin Tournament. In case of tie for 1st, 2nd or 3rd, point system will be used to break tie (3 way). See point system below. Games played at Kingman High School (OLD) and (NEW) gymnasiums, 260 West Kansas, Kingman 67068.

- | | | |
|------------------------|-----|-----|
| 1) Saline County Swish | 0-3 | |
| 2) Holcomb Longhorns | 2-1 | 2nd |
| 3) Lady Skins | 1-2 | 3rd |
| 4) Lady Steelers | 3-0 | 1st |

OLD

NEW

8:00 a.m.

9:00

10:00 1-2

11:00

12:00 p.m. 3-4

1:00

2:00 1-4 2-3

3:00

4:00

5:00 1-3

6:00 2-4

7:00

8:00

POINT SYSTEM: Winning team can earn up to 15 points for win. Any win OVER 15 points will count +15 for winner. Points from ALL games count for final point total. If tie still exists, coin flip will be used. Teams involved in flip each flip coin with odd person out determined winner. Remaining two teams use head/head competition to determine higher seed.

17th Annual Kingman Winter MAYB Tournament

Saturday, February 4, 2017

6 Girls Division

Round Robin Tournament. In case of tie for 1st, 2nd or 3rd, point system will be used to break tie (3 way). See point system below. Games played at Kingman Middle School (KMS), 607 North Spruce and Kingman High School (OLD) and (NEW) gymnasiums, 260 West Kansas, Kingman 67068.

- | | | |
|-------------------|-----|---------------------------------|
| 1) Aftershock | 2-1 | 1 st (won tie break) |
| 2) Lady Defenders | 2-1 | 2 nd |
| 3) Chaos | 1-2 | |
| 4) Hays Tribe | 1-2 | 3 rd (won tie break) |

OLD

NEW

KMS

8:00 a.m.

9:00

10:00

1-2

11:00

12:00 p.m.

1:00

2:00

3-4

3:00

4:00

1-3

2-4

5:00

6:00

7:00

1-4

8:00

2-3

POINT SYSTEM: Winning team can earn up to 15 points for win. Any win OVER 15 points will count +15 for winner. Points from ALL games count for final point total. If tie still exists, coin flip will be used. Teams involved in flip each flip coin with odd person out determined winner. Remaining two teams use head/head competition to determine higher seed.