## Mid America Youth Basketball Summer Tournament Regulations and Guidelines

- 1. All teams are guaranteed a minimum of 5 scheduled games each weekend. Some teams will play 7 or 8. When possible, teams will be ability grouped after pool play and brackets will be played out.
- 2. Regulation High School Activities Association rules will be followed with the following exceptions:
  - 20 minute running clock except for last 2 minutes of each half, unless one team is ahead by 15 points. If lead falls below 15 points, clock will again stop. In addition, clock will stop on all technical fouls, injuries or timeouts (including officials TO). Clock does not restart until it would in a normal dead ball situation.
  - 3<sup>rd</sup>-4<sup>th</sup>, 5<sup>th</sup>, and 6<sup>th</sup> boys will use girls' size ball. 7<sup>th</sup> grade boys will use the ball size of the state they are playing in. In KS, 7<sup>th</sup> grade boys play with a girls' size ball. At Nationals in August, 7<sup>th</sup> boys will use the men's ball.
  - 5-minute halftime and 5 minute pre-game warm-up.
  - Game time is forfeit time.
  - We recommend jerseys with numbers on front and back. No number restrictions exist.
  - 4 timeouts per game, no 30-second timeouts. One additional timeout per overtime, timeouts carry over from regulation.
- 3. No locker rooms, balls, etc...will be provided by schools.
- 4. Individual awards for 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place in each age group.
- Team awards for 1<sup>st</sup>. These are minimums!
- 5. Brackets for the following age groups:

3<sup>rd</sup>-4<sup>th</sup> boys and girls 5<sup>th</sup> boys and girls 6<sup>th</sup> boys and girls 7<sup>th</sup> boys and girls 8<sup>th</sup> boys and girls 9<sup>th</sup>-10<sup>th</sup> boys and girls 11<sup>th</sup>-12<sup>th</sup> boys and girls

We must have at least 4 teams to provide a tournament for an age group and would prefer at least 6.

- If we do not have these, age groups may be cancelled. MAYB reserves the right to combine age groups without notification.
- 6. Players may play on only one team within a tournament age group. Player's eligibility will be checked by a current grade card, if requested. Players may play "up" in an older age group. This could mean a player plays in the 8<sup>th</sup> grade tournament and the 9<sup>th</sup>-10<sup>th</sup> grade division. But they can't play on 2 teams in the same 8<sup>th</sup> grade tournament.
- 7. Each team is required to provide a scorekeeper or clock operator for each game. We have had great success with this. It is harder to yell at your own person, but please do not put kids in this situation. It is unfair to them if adults are yelling at them!
- 8. All games will be officiated by High School Certified Officials.
- 9. Inappropriate behavior will not be tolerated!!! A referee may remove players from the game or tournament for inappropriate behavior. We are here for the kids. Do not allow or condone poor sportsmanship. This includes coaches and parents!
- 10. Referee may stop clock with reason. Intentionally wasting time to shorten the game can be punished with a technical foul. This does not mean a team can't use a delay offense at any time they choose. They simply can't tell players to not line up for free throws or sub 1 player at a time to run the clock.
- 11. Each tournament site will have a director. Please direct questions to this individual during the weekend.
- 12. If you need lodging call 800-430-1159
- 13. Schedules and brackets will be mailed and on our website at least 7-10 days in advance of the tournament.
- 14. No food or drinks allowed in tournament facilities unless otherwise noted.
- 15. Tiebreaker procedure is as follows: 1<sup>st</sup> criteria is head to head competition. If a 3-way tie exists and each team has no head to head winner (beat both the other teams) a coin flip is used to determine the first seed. Odd team out wins the first seed. Then tiebreaker procedure reverts to head to head. If teams have all not played each other another form may be used. If the tournament is a "Round Robin" tournament, a point differential system will go in effect at the director's discretion. Margin of victory up to a 15-point max per game will be used to determine final placing if there are no brackets.
- 16. Overtimes will be 2 minutes in length with regular clock operation. The clock stops on all dead balls.
- 17. Each tournament will provide two coaches passes per team.
- 18. In case of foul weather we will attempt to reschedule games if at all possible. This may mean games are shortened or we play late. Refunds and scheduling at later dates are not possible.
- 19. All roster changes made after the entry deadline should be given to the tournament director before playing a game at a specific tournament. Grade cards will still be used to determine eligibility. You should have these with you at all times in case of protest. Final eligibility rulings will be made by the area director if weekend conflicts occur. There is no way for the National Office to make these decisions. If you know players will be gone, plan ahead! We want everyone to be able to play, but we do not want teams bringing in players on Sunday because they feel it is the only way to win the tournament.
- 20. Our first and primary goal remains to give all players maximum court time to improve their game in a competitive setting.