

**SPORTZONE BASKETBALL TOURNAMENT
6th GRADE GIRLS**

	WINS	LOSSES
1) HOOP SERVICE	1	1
2) KS ELITE RED	11	
3) JR CHARGERS		11
4) KS ELITE WHITE	1	1

SAT.

KS ELITE RED 59 VS JR CHARGERS 12 9:00am JAYHAWK

HOOP SERVICE 34 VS KS ELITE WHITE 17 10:00am JAYHAWK

KS ELITE RED 42 VS HOOP SERVICE 25 1:00 JAYHAWK

JR CHARGERS 27 VS KS ELITE WHITE 29 2:00 JAYHAWK

SUN



TIEBREAKER FORMAT

HEAD TO HEAD RESULT

POINT SPREAD (MAX 15)

DEF. POINTS ALLOWED

SPORTZONE BASKETBALL TOURNAMENT 7th AND 8th GRADE GIRLS

	WINS	LOSSES
1) KS ELITE	11	
2) TOP CITY FRANCHIZE	1	1
3) TOP.EXTREME		11
4) GARDNER BLAZERS	11	
5) LOUISBURG BULLETS		11

SAT.

TOP. FRANCHIZE 35 VS TOP.EXTREME 13 9:00 am WILDCAT

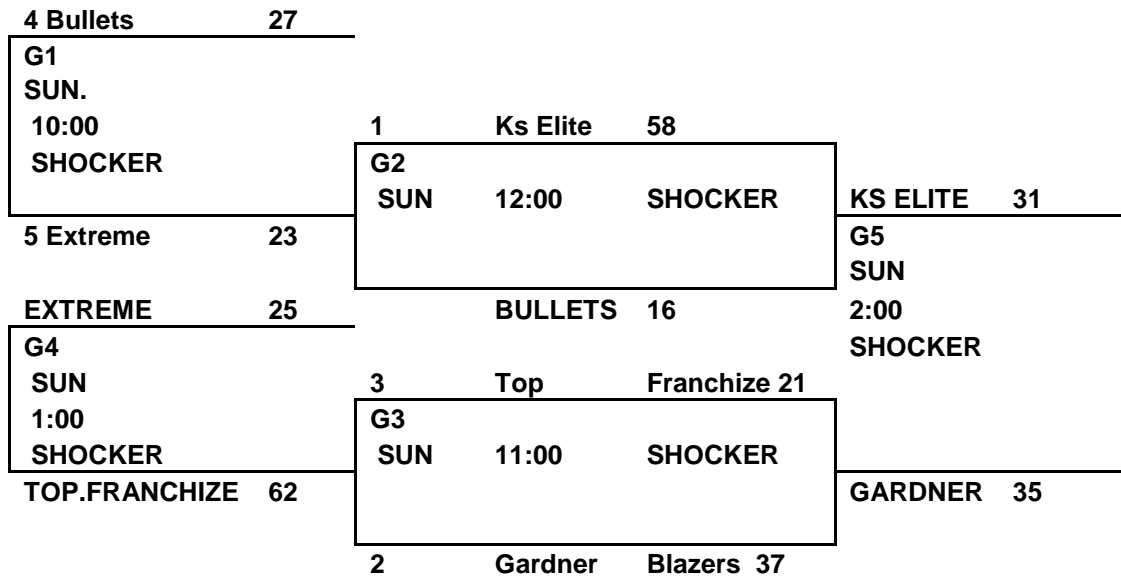
TOP EXTREME 16 VS KS ELITE 47 11:00am WILDCAT

GARDNER BLAZERS 30 VS TOP. FRANCHIZE 26 12:00 WILDCAT

KS ELITE 40VS BULLETS 23 1:00 SHOCKER

GARDNER BLAZERS 60_VS BULLETS 20 3:00 SHOCKER

SUN.



TIEBREAKER FORMAT
HEAD TO HEAD RESULT
POINT SPREAD (MAX 15)
DEF. POINTS ALLOWED

**SPORTZONE BASKETBALL TOURNAMENT
HIGH SCHOOL GIRLS**

	WINS	LOSSES
1)HOOP SERVICE	1	1
2)ELITE EIGHT	11	
3)KS ELITE RED	1	1
4)KS ELITE WHITE		11

SAT.

KS ELITE WHITE 14 VS HOOP SERVICE 49 11:00am JAYHAWK

ELITE EIGHT 42 VS KS ELITE RED 36 12:00 JAYHAWK

KS ELITE RED 26 VS HOOP SERVICE 25 3:00 JAYHAWK

ELITE EIGHT 63 VS KS ELITE WHITE 25 4:00 JAYHAWK

SUN

	1	ELITE EIGHT 58	
KS WHITE 64	G1 SUN 12:00	JAYHAWK	ELITE EIGHT 29
G4 SUN 3:00 WILDCAT	4	KS ELITE WHITE 36	G3 SUN 3:00 JAYHAWK
	3	HOOP SERVICE 45	
KS RED 30	G2 SUN 12:00	WILDCAT	HOOP SERVICE 33
	2	KS ELITE RED 39	

**TIEBREAKER FORMAT
HEAD TO HEAD RESULT
POINT SPREAD (MAX 15)
DEF. POINTS ALLOWED**

SPORTZONE BASKETBALL TOURNAMENT 6th AND 7th GRADE BOYS

REVISED

	WINS	LOSSES
POOL A		
1) LAW COUGARS	1	1
2) TOP.MAVERICKS		11
3) TOP.PATRIOTS	11	

SAT.

TOP. MAVERICKS 23 VS TOP. PATRIOTS 68 9:00am SHOCKER

LAW COUGARS 50 VS TOP. MAVERICKS 21 12:00 SHOCKER

TOP.PATRIOTS 54 VS LAW COUGARS 52 2:00 WILDCAT

	WINS	LOSSES
POOL B		
1) MID KAN HEAT		11
2) MCLOUTH DAWGS	11	
3) TOP. THUNDER	1	1
4) TOP HEAT	1	1

SAT. MID. KAN 38 VS MCLOUTH 50 10:00am WILDCAT

TOP. THUNDER 43 VS MCLOUTH 44 1:00 WILDCAT

TOP. THUNDER 49 VS TOP.HEAT 43 3:00 WILDCAT

MID KAN 27 VS TOP.HEAT 30 4:00 SHOCKER

SUNDAY	1 TOP PATRIOT	TOP PATRIOTS 45	
MAVERICKS 52	G1	G5	
G8 3:00 SHOCKER		2:00 ICABOD	TOP. THUNDER 37
	BYE		G7
	4 TOP THUNDER 48		
TOP.HEAT 44	G2	TOP THUNDER 48	4:00 JAYHAWK
	10:00 WILDCAT		
	5 TOP HEAT 26		
	3 LAW. COUGARS 55		
MID. KAN HEAT 21	G3	COUGARS 45	
G9 3:00 ICABOD	1:00 WILDCAT	G6 2:00 WILDCAT	
	6 MID.KAN HEAT 29		COUGARS 56
	7 TOP MAVERICKS 32		
	G4		
PATRIOTS 41	11:00 WILDCAT	MCCLOUTH 34	
	2 MCCLOUTH 54		

2008 SPRING MAYB TOURNAMENT

Sportzone 3909 SW Burlingame Rd. Topeka, Ks 66609

Phone 785-221-2934 E-mail nkfl1@aol.com

SPORTZONE MAYB RULES

1. All teams are guaranteed a minimum of 3 scheduled games. When possible, teams will be ability-grouped after pool play and brackets will be played out.
2. Regulation High School Activities Association rules will be followed with the following exceptions
 - A) 20 minute running clock except for the last 2 minutes of each half, unless one team is ahead by more than 15 points. In addition, the clock will stop on all technical fouls. Clock does not restart until it would in a normal dead ball situation.
 - B) 4th –6th boys will use girl's size ball. 7th grade boys will use the ball size of the state they are playing in. 8th grade boys and above will use the men's ball.
 - C) 5-minute half time and 5 minute pre-game warm-up.
 - D) Game time is forfeit time.
 - E) Jerseys need only have a number on the back with no number restrictions.
 - F) 4 time-outs per game, no 20-second time-outs.
 - G) 3rd Grade teams will play on 8 ½ foot goals.
3. No locker rooms, balls & etc...will be provided by the schools.
4. Individual awards for 1st, 2nd & 3rd place (if possible) in each age group.
5. Players may play on only 1 team within a tournament age group. Players eligibility will be checked by a current grade card, if requested. Players may play "up" in an older age group. This could mean a player plays in the 5th grade tournament and in the 6th grade tournament. But they cannot play on 2 teams in the same 6th grade tournament.
6. All games will be officiated by high school certified officials.
7. Inappropriate behavior will not be tolerated!!! A referee may remove players from the game or tournament for inappropriate behavior. We are here for the kids. Do not allow or condone poor sportsmanship. This includes coaches and parents!!!
8. Referee may stop clock within reason. Intentionally wasting time to shorten the game can be punished by a technical foul. This does not mean a team cannot use a delay offense at anytime they choose.
9. Each tournament site will have a supervisor. Please direct all questions, comments, or concerns to this individual. Sportzone Tournament Director Troy Wiseman 785-221-2934
10. No food or drinks are allowed in tournament facilities, unless noted otherwise.
11. Tiebreaker procedure is as follows. 1st criteria is head to head competition. If a 3 way tie exists and there is no head to head winner, a coin flip will be used to determine seeding. If the tournament is a "Round Robin" tournament, a point differential system will go in effect at the director's discretion. Margin of victory up to a 15-point max per game will be used to determine final placing if there are no brackets.
12. Overtimes will be 2 minutes in length with regular clock operation. The clock stops on all dead balls. 1 additional time-out for each overtime.
13. All roster changes should be made to the National Office in writing at least 48 hours before the start of the tournament. The roster you list in your scorebook for the first game of each tournament is your roster for the weekend. Make sure to include on this list any player who for any reason is not playing the first game, but intends to play following games.
14. Each team needs to provide a clock operator or score keeper for each game.
15. If you need motel lists and playing sites, call 785-221-2934.
16. Our first and primary goal remains to give all players maximum court time to improve their game in a competitive setting

